

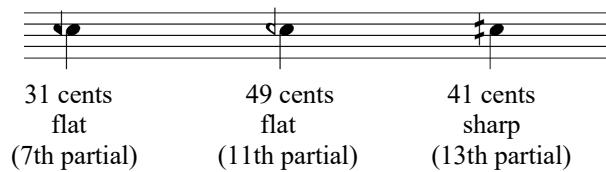
Rand Steiger

Longing
(2020)

for violin and electronics

Dynamics: The dynamic marking ***n*** is frequently used to indicate notes that begin imperceptibly and gradually fade in over the length of the indicated crescendo. Similarly, decrescendos that end at a rest without a dynamic marking indicate a complete diminuendo to silence. Please note the starting and ending points of these transitions precisely.

Accidentals and Microtonality: Accidentals carry through the length of the bar, but only in the octave in which they appear, although there are frequently redundant accidentals to avoid ambiguity. The backwards flats and half sharp are used to indicate just tunings:



Thrown bow: Jeté, or "thrown bow" technique is used often throughout the piece. This is indicated by a slur following the note with a series of dots underneath it. The motion begins at the indicated note, and the bow is then allowed to freely bounce as long as possible until preparing the next note.

Trills: Trills are always a whole step, unless indicated otherwise

Contact:

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Additional information may be found on the following web site:
<http://rand.info>

violin and electronics

for Miranda Cuckson

Longing

Rand Steiger

passionately, with gradually increasing agitation

$\text{♩} = 48$

vln.

dsp

[long violin resonance]

vln.

dsp

6

9

[long violin resonance]

vln.

dsp

10

12

[long violin resonance]

vln.

dsp

13

15

(etc. each new voice fades in gradually)

+41

[long violin resonance]

vln. 16

vln. 17

dsp

vln. 19

vln. 20

dsp

(8th glissando and diminuendo)

vln. 23

vln. 24

dsp

(violin resonance continues)

vln. 28

vln. 29

dsp

vln. 32

vln. 33

dsp

esp. f

ord.

vln. *esp.* *ord.*

36 *mf* *f* *p* *mf*

dsp

(violin recorded and looped for length of line)

pp *f* *pppp*

vln. *n* *f* *p* *f* *p* *f* *pp* *pp* *f* *pp* *f*

39 (previous loop continues along with this one)

dsp

vln. *pp* *f* *pp* *f* *pp* *f* *p* *f*

43 (previous loops continue along with this one)

dsp

loops continue along with sustained low A

$\text{♩} = 60$

vln. *pp* *f* *pp* *f* *p* *f*

47 (previous loops and A continue along with this loop)

dsp

all pitches gliss to new notes in the harmonic series of F

vln. *p* *f* *p* *f* *pp* *f* *p* *f*

51 (gliss to notes in the series of E)

dsp

D♯ added to loops

loops gliss to notes in the series of B, sustained E fades out

♩ = 90

vln. 55 *pp* → *f* *f* *mf* → *f*

[G added to loops, transposed +41] [gliss to notes in the series of F] [gliss to notes in the series of G]

dsp

vln. 59 *p* → *f* *p* → *f*

[gliss to notes in the series of D] [gliss to notes in the series of C]

dsp

vln. 62 *mf* → *f*

[gliss to notes in the series of F#] [gliss to notes in the series of G#]

dsp

vln. 65 *p* → *f*

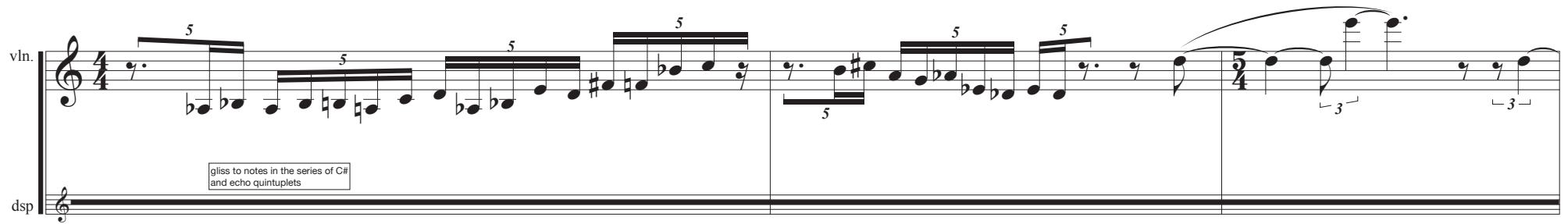
[gliss to notes in the series of E and echo quintuplet gestures] [gliss to notes in the series of Bb]

dsp

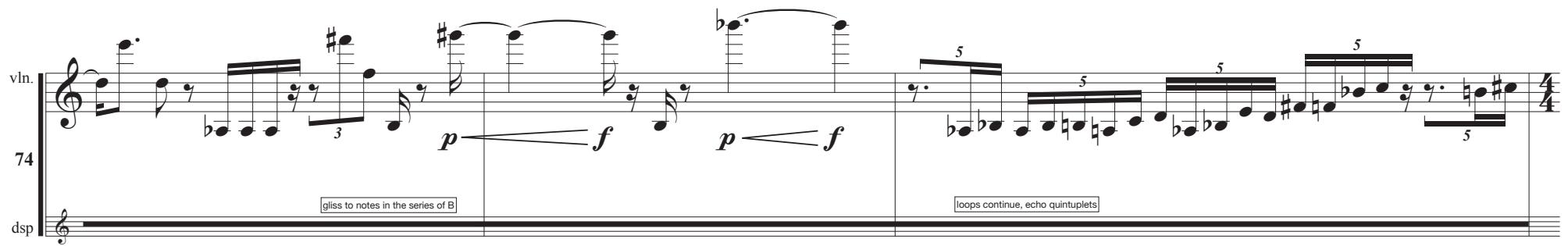
vln. 68 *p* → *f*

[loops continue, echo quintuplets] [gliss to notes in the series of Eb]

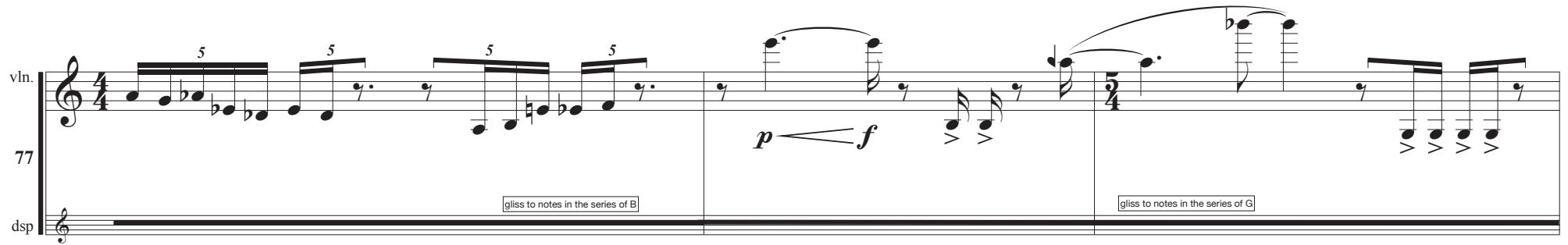
dsp

vln. 

dsp

vln. 

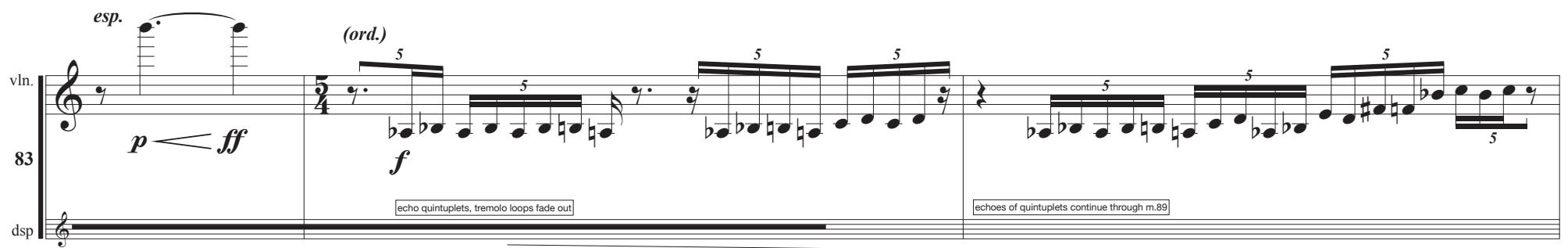
dsp

vln. 

dsp

vln. 

dsp

vln. 

dsp

(ord.)

vln. 5 5 5
86

more extreme echos build up

dsp 5 5 5

vln. 5 5 5 5
89

dsp 5 5 5 5

$\text{♩} = 48$

$\text{long violin resonance}$

vln. 5 5 5 5
92

dsp 5 5 5 5

rit.

a tempo

vln. 5 5 5 5
96

dsp 5 5 5 5

vln. 5 5 5 5
100

dsp 5 5 5 5

(F# -49 cents) (G# +41 cents)

vln. 104 *n* *mf* > *p*

dsp

p = 60

p = 60

p = 60

(*sul tasto, and as fast as possible*)

vln. 107

dsp

(*p* = 60)

continuously varying harmonic glissando sul G for 15 seconds

vln. 109

dsp

p = 48
(ord.)

p = 48
(ord.)

vln. 113

dsp

n *mf*

vln. 118

dsp

pp *mf*

pp *mf*

vln. vln. vln.

pp *mf*

123

dsp

vln. vln. vln.

n *mf*

128

dsp

vln. vln. vln.

n *mf*

132

dsp

$\text{♩} = 120$

vln. vln. vln.

mf

137

dsp

vln. vln. vln.

pizz. *arco*

141

dsp

vln. *pizz.* *arco*

146 *f* *pp* *f* *pizz.*

dsp

trill to Bb on III while
sustaining A on II

vln. *arco*

150 *pp* *f* *f*

dsp

vln. *6* *6*

155 *mf* *f*

dsp

vln. *pp* *f*

159 *f* *pp* *f*

dsp

vln. *f*

163 *pp* *f*

dsp

vln. 6 6 pizz. 3 arco pp f

167

dsp

vln. 171

dsp

vln. 175 pizz. 3 arco 6 6

dsp

vln. 178

dsp

vln. 182

dsp

vln. *r3*

186

vln. *tr*

dsp

vln.

192

vln. *pp* *f*

dsp

vln. *f*

198

vln. *pizz.* *arco*

dsp

vln. *r3*

203

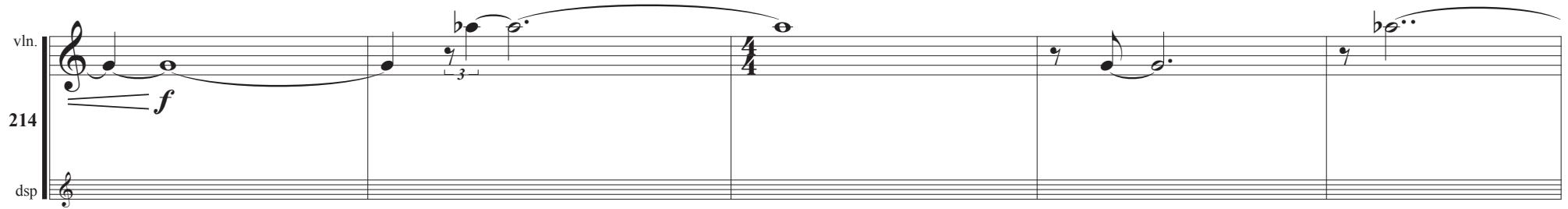
vln.

vln. *tr*

209

vln.

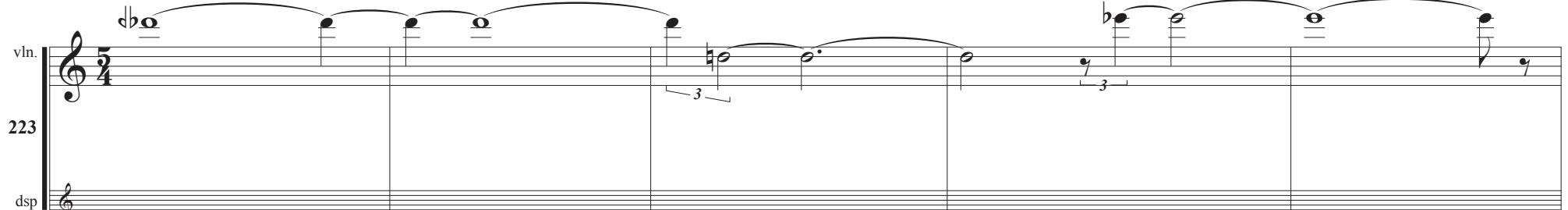
dsp

vln. 

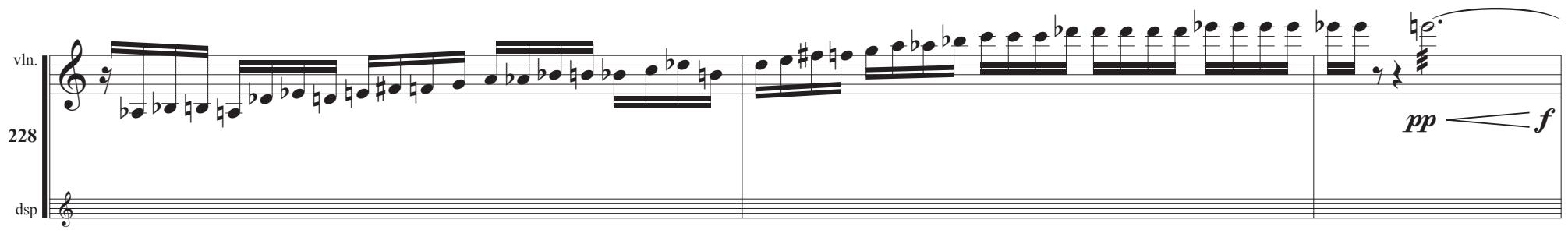
214

vln. 

216

vln. 

218

vln. 

220

vln. 

222

vln. 

224

vln. vln. vln.

234

vln. vln. vln.

pp — *f* — *mf*

235

dsp

vln. vln. vln.

237

vln. vln. vln.

dsp

vln. vln. vln.

242

vln. vln. vln.

dsp

vln. vln. vln.

246

vln. vln. vln.

mf *ppp* — *mf* — *ppp* *mf*

con sordino

n — *mp*

♩ = 48

dsp

vln. vln. vln.

250

vln. vln. vln.

n — *mp*

dsp

vln. 253

vln. 256

vln. 259

vln. 262

3

3

3

3

mp

mf

mp

mf

mp

(fade out D)

Fine
19.7.19.9.20.29.13